Homework Assignment 1

- 1. Read Chapters 2 and 3 of Computer-Aided Reasoning: An Approach
- Start learning to use ACL2 by doing the exercises (no credit) in Getting Started with ACL2 Programming found at http://www.cs.utexas.edu/users/moore/publications/acl2-programming-exercises1.html

Getting Started with ACL2 Programming assumes the user is at UT. Since we are at UW, the following change is required. We are using ACL2 Version 2.7 which is invoked on the hives by acl2-2.7 in place of acl2:

## Running ACL2

- No change.
- No change.
- No change.
- Start ACL2 by typing acl2-2.7 (followed by return) in the \*shell\* buffer. You should see something like

ACL2 Version 2.7 built December 10, 2002 12:46:01.

and some other text, ending with

ACL2 !>

The part at the bottom is the ACL2 prompt.

- No change.
- No change.

## Leaving ACL2

To quit entirely out of Lisp, type :good-bye at the ACL2 prompt. For example:

ACL2 !>:good-bye

Note: Your entire ACL2 session will disappear forever when you type :good-bye.